

# Michael Sanders

## VFX Compositor

604-500-4772  
mikecsanders@gmail.com  
www.mikesandersvfx.com

### Summary:

Motivated, hardworking Compositor with 10+ years' experience in the VFX industry. Able to create high-quality VFX images with a keen eye for detail, good problem-solving skills and a collaborative attitude.

### Skills:

- Seamlessly integrate live-action footage with 2D and 3D elements using the latest industry-standard techniques
- Establish looks and/or follow a set style, ensuring that shots meet all technical and aesthetic standards for the project
- Review feedback and implement changes quickly and effectively
- Collaborate with supervisors and teammates to share knowledge and ensure shots are delivered on schedule and to the highest standards

### Experience:

#### **Zoic Studios, Vancouver, BC** - Compositor

*Jun 2021– Jun 2023*

Projects: Flash, Kung Fu, Sweet Tooth, The Peripheral, Secret Invasion, Fall of the House of Usher, Varsity (series)

#### **Fuse FX, Vancouver, BC** - Compositor

*Mar 2021– Apr 2021*

Projects: Queen of the South (series)

#### **Fuse FX, Vancouver, BC** - Compositor

*Nov 2019 – Jun 2020*

Projects: Upload (series), Books of Blood (feature), Boys in the Band (feature), Penny Dreadful (series)

#### **Pixomondo, Vancouver, BC** - Compositor

*Mar 2019 – Nov 2019*

Projects: Child's Play (feature), Midway (feature), For All Mankind (series), Raised by Wolves (series)

#### **Zoic Studios, Vancouver, BC** - Compositor

*Jan 2019 – Feb 2019*

Projects: The Chilling Adventures of Sabrina (series)

#### **Atomic Fiction (now Method Studios), Montreal, QC** - Compositor

*May 2018 – Nov 2018*

Projects: Ad Astra (feature), The Predator (feature), Welcome to Marwen (feature)

#### **Zoic Studios, Vancouver, BC** - Compositor

*Sep 2017 – May 2018*

Projects: Once Upon a Time (series)

#### **Sony Pictures Imageworks, Vancouver, BC** - Compositor

*Feb 2017 – Jun 2017*

# Michael Sanders

## VFX Composer

604-500-4772  
mikecsanders@gmail.com  
www.mikesandersvfx.com

Projects: Spiderman: Homecoming (feature)

### **Moving Picture Company, Montreal, QC - Composer**

*Oct 2016 – Feb 2017*

Projects: Ghost in the Shell (feature), Pirates of the Caribbean 5 (feature)

### **Zoic Studios, Vancouver, BC - Composer**

*Feb 2015 – May 2016*

Projects: Once Upon a Time (series)

### **Gener8 (now Double Negative), Vancouver, BC - Stereo Composer**

*Jan 2014 – Feb 2015*

Projects: Insurgent, Godzilla, Maleficent, Jupiter Ascending, The Grand Master (features)

### **Stereo D, Los Angeles, CA - Stereo Composer**

*Jan 2013 – Dec 2013*

Projects: Need for Speed, Captain America: Winter Soldier, Pacific Rim, Percy Jackson: Sea of Monsters, The Wolverine, Iron Man 3, Star Trek: Into Darkness, GI Joe: Retaliation, Jurassic Park 3D (features)

### **Sizzle Pitch VFX (now Sugar Studios), Los Angeles, CA - Composer / 3D Generalist**

*Sep 2012 – Jan 2013*

Projects: Snake and Mongoose (feature), GFuel Energy Drink (web ad), Infinity 2014 Ad (print/web)

### **Diesel FX, Los Angeles, CA - Composer / 3D Generalist**

*Jul 2012 – Sep 2012*

Projects: Welcome to the Jungle (feature), Lucky Stiff (feature), Xerox "Thinking" (tv ad)

### **Stereo D, Los Angeles, CA - Stereo Composer**

*Dec 2011 – Apr 2012*

Projects: Titanic 3D, The Avengers (features)

### **Legend 3D, San Diego, CA - Stereo Composer**

*Oct 2010 – Dec 2011*

Projects: Transformers: Dark of the Moon, The Smurfs, The Green Hornet, Priest (features)

## Education:

### **B.A. Digital Media**

University of Central Florida, Orlando, FL

Graduated May 2009

## Software Knowledge:

Nuke, Mocha Pro, Photoshop, After Effects, Maya, 3D Studio Max, PFTrack, Syntheyes